

Pokemon Battle

Commissioned for Herriman high school 2019

by Mitchell Barnard ASCAP



Pokemon Battle by Mitchell Barnard ASCAP

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Pokemon Battle!

Junichi Masuda
Arr. Mitchell Barnard ASCAP

♩ = 160

2

3

4

5

6

The musical score is arranged in a multi-staff format. The top two staves are Vibes 1 and Vibes 2, both in treble clef. The Xylophone staff is in treble clef. The Marimba 1 and Marimba 2 staves are in treble and bass clef respectively. Synthesizer 1 and Synthesizer 2 are in treble and bass clef. Bass Guitar is in bass clef. Drumset and Rack are in drum notation. The score is divided into measures 2 through 6. Dynamics include *mp*, *f*, and *mf*. The Rack part includes specific instructions for 'Bass' and 'wood block'.

Musical score for Vibes, Xylo, Mar., Synth., B. Guit., Dr. Set, and Rack B. The score is divided into measures 7 through 13. Measure 11 is marked with a box labeled 'A'. Dynamics include *mf*, *mp*, and *f*. The Vibes part features melodic lines with slurs and accents. The Xylo part has a steady eighth-note pattern. The Mar. part includes melodic lines and a rhythmic pattern. The Synth. part has a melodic line in the upper register and a bass line in the lower register. The B. Guit. part has a steady eighth-note pattern. The Dr. Set part includes a rhythmic pattern with accents and a dynamic change from *mp* to *f*. The Rack B part has a rhythmic pattern with a dynamic change from *f* to *mf*.

7 8 9 10 11 12 13

Vibes *mf*

Vibes *mf*

Xylo

Mar. *mp* *mf*

Mar. *mp* *mf*

Synth. *mf*

Synth.

B. Guit.

Dr. Set *mp* *f* *mf*

Rack B *f*

Couple o cymbals

14 15 16 17 18 **B** 20

Vibes

Vibes

Xylo

Mar.

Mar.

Synth.

Synth.

B. Guit.

Dr.Set

RackB

f *mp* *f* *mf* *mp*

f *mp* *f* *mf* *mp*

mf *mf*

mp *f* *mf* *mf*

Sus Cowbell

mf *mf*

Detailed description of the musical score: The score is for measures 14 through 20, with a section marker 'B' at measure 18. It features seven staves: Vibes (two staves), Xylophone, Maracas (two staves), Synth (two staves), Bass Guitar, Drum Set, and Rack B. The Vibes parts consist of chords with some sustained notes. The Xylophone has a steady eighth-note pattern. The Maracas have a complex rhythmic pattern with dynamic markings of *f* and *mp*. The Synth parts provide harmonic support with chords and moving lines. The Bass Guitar plays a consistent eighth-note bass line. The Drum Set includes a snare pattern with dynamic markings of *mp*, *f*, and *mf*. The Rack B part includes a suspended cymbal (*Sus*) and cowbell (*Cowbell*) with dynamic markings of *mf*.

21 22 23 24 25 26 **C**

Vibes *f* *mp* *f* *mp* *f*

Vibes *f* *mp* *f* *mp* *f*

Xylo

Mar. *f* *mf* *f*

Mar. *f* *mf* *f*

Synth. *f* *mp* *f* *mp* *f*

Synth.

B. Guit.

Dr. Set *f* *mf* *f* *mp* *f* *mf*

RackB woodblock Cowbell Cymbals, dealers choice *f*

Detailed description: This is a page of a musical score for a percussion ensemble. It contains seven staves. The Vibes section has two staves, both starting with a forte (*f*) dynamic at measure 21, moving to mezzo-piano (*mp*) at measure 23, and returning to forte (*f*) at measure 25. The Xylophone staff has a steady eighth-note pattern. The Maracas have two staves, both with a forte (*f*) dynamic at measure 21, moving to mezzo-forte (*mf*) at measure 23, and returning to forte (*f*) at measure 25. The Synth. section has two staves, both with a forte (*f*) dynamic at measure 21, moving to mezzo-piano (*mp*) at measure 23, and returning to forte (*f*) at measure 25. The Bass Guitar staff has a steady eighth-note pattern. The Drum Set staff has a pattern of eighth notes with accents, with dynamics of *f*, *mf*, *f*, *mp*, *f*, and *mf*. The Rack B section includes woodblock, cowbell, and cymbals, with a forte (*f*) dynamic at the end of the page. A rehearsal mark 'C' is located at the beginning of measure 26.

28 29 30 31 32

Vibes

Vibes

Xylo

Mar.

Mar.

Synth.

Synth.

B. Guit.

Dr. Set

RackB

mp *f*

mp *f*

mp *f*

mp *f*

Concert bass

f

Detailed description: This is a page of a musical score for a percussion ensemble. It features seven staves. The top two staves are for Vibes, the third for Xylophone, the next two for Maracas, the fifth for Synth (piano), the sixth for Bass Guitar, the seventh for Drum Set, and the eighth for Rack Bass. The score is divided into five measures, numbered 28 to 32. Vibes and Synth parts have dynamic markings of *mp* and *f*. The Rack Bass part has a *f* marking and is labeled 'Concert bass'. The Drum Set part shows a consistent pattern of hits.

33 34 **D** 36 37 38 39

Vibes *mp*

Vibes *mp*

Xylo

Mar.

Mar.

Synth. *mp* *f* *mf*

Synth.

B. Guit.

Dr.Set

RackB

Sus

f China

Splash Brake drum

Splash Brake drum

wood block grab shaker w/right hand

Detailed description of the musical score: The score is for measures 33 through 39. Measure 34 is marked with a 'D' in a box. The Vibes parts (top two staves) play sustained chords, starting at *mp* and moving to *f* at measure 36. The Xylophone (3rd staff) plays a rhythmic pattern of eighth notes. The Maracas (4th and 5th staves) play a complex rhythmic pattern with accents. The Synth (6th and 7th staves) plays chords, with dynamics *mp*, *f*, and *mf*. The B. Guit. (8th staff) plays a bass line. The Dr. Set (9th staff) has a pattern of snare and hi-hat hits. The Rack B. (10th staff) includes a suspended cymbal in measure 34, and China cymbals, splash cymbals, and brake drums in measures 36 and 38. A performance instruction 'wood block grab shaker w/right hand' is written above the Rack B. staff in measure 39.

40 41 **E** 43 44 45 46 47

Vibes *mf*

Vibes *mf*

Xylo *p* *mf*

Mar. *p* *mf*

Mar. *p* *mf*

Synth. *mp* *mf*

Synth. *p* *mf*

B. Guit. *p* *mf*

Dr.Set *p* *mf*

RackB *p* *mf*

sizzle shaker

F

Vibes (Two staves): Treble clef, chords with sustained notes. Dynamics: *p*.

Xylo: Treble clef, rhythmic patterns. Dynamics: *f*, *p*.

Mar. (Two staves): Treble clef, rhythmic patterns. Dynamics: *f*, *p*.

Synth. (Two staves): Treble and bass clefs, melodic lines. Dynamics: *p*.

Synth. (Two staves): Treble and bass clefs, rhythmic accompaniment. Dynamics: *p*.

B. Guit.: Bass clef, rhythmic accompaniment. Dynamics: *p*.

Dr. Set: Drum notation with dynamics: *f*, *p*.

RackB: Drum notation with dynamics: *mp*, *p*.

Annotations: "Grab triangle beater w/left", "triangle", "Gong".

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The musical score is written for Vibes 1 in 4/4 time, with a tempo of 160 beats per minute. It is divided into six sections labeled A through F:

- Section 1 (Measures 1-8):** Starts with a double bar line and measure 2. Measures 3-8 are marked with a dynamic of *f*. Measure 8 ends with a key signature change to one flat.
- Section A (Measures 9-18):** Measures 9-11 are marked *mf*. Measure 12 starts a new phrase with a dynamic of *f*, which returns to *mf* in measure 14. Measures 15-18 feature a melodic line with a slur.
- Section B (Measures 19-26):** Measure 19 starts with *mp*. Measures 21-22 are marked *f*, measures 23-24 are *mp*, and measures 25-26 are *f*. Measure 26 ends with *mp*.
- Section C (Measures 27-34):** Measure 27 starts with *f*. Measures 28-30 are *mp*, measures 31-32 are *f*, and measures 33-34 are *mp*.
- Section D (Measures 35-42):** Measure 35 starts with *f*. Measures 36-37 are *mf*, measures 38-39 are *f*, and measures 40-42 are *mf*.
- Section E (Measures 43-49):** Measures 43-44 are *f*, measures 45-46 are *mf*, and measures 47-49 are *f*.
- Section F (Measures 50-58):** Measures 50-54 are *mf*. Measures 55-58 feature a long slur over a melodic line, starting with *f* and ending with *p*.

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The musical score is written for Vibes 2 in 4/4 time with a tempo of 160. It consists of six systems of music, each with measure numbers and dynamic markings.

- System 1:** Measures 2-8. Starts with a dynamic of *f*. Measure 2 has a '2' above it.
- System 2:** Measures 9-18. Measure 9 has a dynamic of *mf*. Section **A** is marked above measures 12-14.
- System 3:** Measures 20-26. Section **B** is marked above measure 20. Dynamics include *mp*, *f*, *mp*, *f*, and *mp*.
- System 4:** Measures 28-34. Section **C** is marked above measure 28. Dynamics include *f*, *mp*, *f*, and *mp*.
- System 5:** Measures 36-41. Section **D** is marked above measure 36. Dynamics include *f* and *mf*.
- System 6:** Measures 43-49 and 51-58. Section **E** is marked above measure 43. Section **F** is marked above measure 51. Dynamics include *p*.

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♩ = 160

mp

3 4 5 6 7 8

f mp

9 10 **A** 12 13

A

14 15 16 17 18

B 20 21 22 23 24

B

25 26 **C** 28 29

C

30 31 32 33 34

D 36 37 38 39 40

D

41 **E** 43 44 45 46

p mf

V.S.

47 48 49 **F** 51

Musical notation for measures 47-51. Measure 47: quarter notes G4, A4, B4, C5. Measure 48: quarter notes B4, A4, G4, F4. Measure 49: quarter notes E4, D4, C4, B3. Measure 50: double bar line. Measure 51: quarter notes B3, A3, G3, F3.

52 53 54 55 56 57 58

Musical notation for measures 52-58. Measure 52: quarter notes B3, A3, G3, F3. Measure 53: quarter notes E3, D3, C3, B2. Measure 54: quarter notes A2, G2, F2, E2. Measure 55: quarter notes D2, C2, B1, A1. Measure 56: quarter notes G1, F1, E1, D1. Measure 57: quarter notes C2, B1, A1, G1. Measure 58: quarter notes F1, E1, D1, C2. Dynamics: *f* at measure 54, *p* at measure 58.

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$\text{♩} = 160$

2

3 4 5 6 7 8 9

10 12 13 14 15

16 17 18 20 21

22 23 24 25 26

A

B

C

mp

f

mf

f

mp

f

mf

f

mf

f

28 29 30

31 32 33 34

D 36 37 38 39 40

41 **E** 43 44 45 46

47 48 49 **F** 51

52 53 54 55 56 57 58

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♩ = 160

2

3 4 5 6 7 8 9

10 12 13 14 15

16 17 18 20 21

22 23 24 25 26

28 29 30

31 32 33

34 36 37 38

39 40 41 43 44

mp

f

A

mp *mf* *f* *mp*

B

f *mf* *f*

mf *f*

C

D

E

p *mf* V.S.

45 46 47 48 49

F 51 52 53 54 55 56 57 58

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♩ = 160

2 3 4 5 6 7 8

9 10 12 13 14 15 16

A

17 18 20 21 22 23 24 25 26

B

28 29 30 31 32 33 34

C

36 37 38 39 40 41

D

43 44 45 46 47 48 49

E

V.S.

F

51

52

53

54

55

56

57

58

8^{va}

8^{va}

p

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♩ = 160

2 3 4 5 6 7

8 9 10 **A** 12

13 14 15 16 17 18

B 20 21 22 23 24

25 26 **C** 28 29

30 31 32 33 34

V.S.

D 36 37 38 39 40

41 **E** 43 44 45 46

47 48 49 **F** 51

52 53 54 55 56 57 58

Pokemon Battle!

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$\text{♩} = 160$

2 3 4 5 6 7

mf

8 9 10 **A** 12

13 14 15 16 17 18

B 20 21 22 23 24

25 26 **C** 28 29

30 31 32 33 34

D 36 37 38 39 40

41 **E** 43 44 45 46

p *mf*

47 48 49 **F** 51

The musical score is written for bass guitar in 4/4 time with a tempo of 160 beats per minute. It consists of 51 measures across nine staves. The key signature has one sharp (F#). The score includes dynamic markings such as *mf*, *p*, and *mf*. There are six distinct sections labeled A through F, each enclosed in a box. Section A starts at measure 10, B at 20, C at 26, D at 36, E at 41, and F at 49. The piece concludes with a double bar line at the end of measure 51.

V.S.

52

53

54

55

56

57

58

Musical notation for measures 52 through 58. The notation is written on a single staff with a bass clef and a key signature of one flat (B-flat). The melody consists of quarter notes in measures 52-57, followed by a half note in measure 58. A dynamic marking of *p* (piano) is placed below the staff at the end of measure 58. A double line is drawn below the staff, starting under measure 54 and extending to the end of measure 58.

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$\text{♩} = 160$

The score is written on a single staff with a 4/4 time signature. It consists of 58 measures, divided into sections A through F. Section A (measures 8-15) features a mix of eighth and sixteenth notes with dynamic markings of mp, f, and mf. Section B (measures 16-21) continues with eighth notes and includes a fermata over measure 21. Section C (measures 28-34) is primarily eighth notes with mf and f dynamics. Section D (measures 36-41) features sixteenth-note patterns and ends with a p dynamic. Section E (measures 43-49) includes eighth notes and a fermata over measure 49. Section F (measures 51-53) consists of eighth notes. The final section (measures 54-58) includes eighth notes and ends with a p dynamic. The score includes various musical notations such as accents, slurs, and dynamic markings.

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$\text{♩} = 160$

2 3 Bass 4 5 wood block 6 7 8 9 10

f *mf*

A 12 Couple o cymbals 14 Sus 15 4 **B** 20 Cowbell 21 woodblock 22

f *mf* *mf*

23 24 Cowbell 25 26 **C** Cymbals, dealers choice 28 31 Concert bass 32 34 Sus

f *f*

D 36 Splash Brake drum 37 38 Splash Brake drum 39 wood block grab shaker w/right hand 40 41

f China China *f* L L L .. *p*

E 43 sizzle shaker 44 45 46 47

mf

48 49 Grab triangle beater w/left **F** 51 triangle

mp

52 53 54 55 58 Gong

p